The Tech Contracts Handbook Software Licenses And Technology Services Agreements For Lawyers And Businesspeople

Handbook of Research on Blockchain TechnologyOpen Source for BusinessThe Contract Negotiation HandbookTools and WeaponsA Manual of Style for Contract DraftingContract Negotiation HandbookThe Kill ChainThe REGTECH BookThe Tech Contracts HandbookCloud Computing LawSoftware Agreements Line by LineForge Your Future with Open SourceDrafting ContractsThe Cathedral & the BazaarTeam TopologiesThe Kerbal Player's GuideThe Professor Is InTechnology LicensingContracts 101: Learn to Review and Negotiate Services Agreements (Including Intellectual Property Licensing)Fundamentals of Intellectual Property LawComputer Games and Immersive EntertainmentArchitecting for ScaleOpen Source LicensingA Practical Guide to Software Licensing for Licensees and LicensorsBlockchain in ActionService Level AgreementsCarbon Dioxide Capture and StorageTechnology TransactionsUncanny ValleyBusiness Contracts Kit For DummiesContractsA Guide to IT ContractingAsk a ManagerGoliathContract Negotiation HandbookModel Rules of Professional ConductIt Doesn't Have to Be Crazy at WorkThe Tech Contracts HandbookDMCA Handbook for Online Service Providers, Websites, and Copyright OwnersThe Tech Contracts Handbook

Handbook of Research on Blockchain Technology

This absorbing textbook for non-lawyers is a "friendly introduction" and survey of intellectual property law and its applications. It covers the law, of course, but is equally about authors, artists, inventors, and entrepreneurs - and how intellectual property law affects them. Giving the lay of the land by examining the fundamental pillars of copyrights, patents, and trademarks, along with more far-reaching topics, it uses entertaining examples and provocative questions to explain the precepts and encourage exploration.

Open Source for Business

This pocket guide identifies some of the benefits and the pitfalls that an organisation can encounter when negotiating and drafting SLAs. It gives an overview of SLAs, highlighting typical scenarios that can arise, and provides information on typical solutions that have been adopted by other organisations. A wide range of industry sectors will outsource service provision (for example, banking, pharmaceuticals, and insurance companies). This can happen where an organisation outsources its IT payroll needs, its helpdesk and IT maintenance requirements, its payment processing, or its whole IT function. The key risk The key risk for an organisation that enters into an outsourcing transaction, are that the services that it receives from the supplier will be worse than the services they were receiving before, or that the cost savings that were anticipated or

promised, are not achieved. The SLA To try and avoid this scenario, the outsourcing contract should include a Service Level Agreement (SLA). The SLA must be drafted to govern the standard of service that you require, including the cost of those services and the consequences of not achieving pre-agreed standards. The wider environment While Service Level Agreements are a key method, within ITIL, for setting out how two parties have agreed that a specific service (usually, but not necessarily, IT-related) will be delivered by one to the other, and the standards or levels to which it will be delivered, the basic concept is now far more widely applied than just in ITIL(r) and ITSM environments. This pocket guide provides information and guidance on SLAs to those in the wider environment, from a legal and practical view poin

The Contract Negotiation Handbook

"Every thinking American must read" (The Washington Book Review) this startling and "insightful" (The New York Times) look at how concentrated financial power and consumerism has transformed American politics, and business. Going back to our country's founding, Americans once had a coherent and clear understanding of political tyranny, one crafted by Thomas Jefferson and updated for the industrial age by Louis Brandeis. A concentration of power—whether by government or banks—was understood as autocratic and dangerous to individual liberty and democracy. In the 1930s, people observed that the Great Depression was caused by financial concentration in the hands of a few whose misuse of their power induced a financial collapse. They drew on this tradition to craft the New Deal. In Goliath, Matt Stoller explains how authoritarianism and populism have returned to American politics for the first time in eighty years, as the outcome of the 2016 election shook our faith in democratic institutions. It has brought to the fore dangerous forces that many modern Americans never even knew existed. Today's bitter recriminations and panic represent more than just fear of the future, they reflect a basic confusion about what is happening and the historical backstory that brought us to this moment. The true effects of populism, a shrinking middle class, and concentrated financial wealth are only just beginning to manifest themselves under the current administrations. The lessons of Stoller's study will only grow more relevant as time passes. "An engaging call to arms," (Kirkus Reviews) Stoller illustrates here in rich detail how we arrived at this tenuous moment, and the steps we must take to create a new democracy.

Tools and Weapons

A valuable resource for online service providers (OSPs and ISPs), website owners, content creators, and copyright owners, this updated guide explains how to protect their online interests and enjoy immunity from infringement. It focuses on the basic requirements for preparing and filing the relevant forms and notices and provides online access to practice-ready DMCA form and appendices. For more experienced readers, the author provides a more in-depth analysis of the DMCA process and case law.

A Manual of Style for Contract Drafting

The Tech Contracts Handbookis a practical and accessible reference book and training manual on IT contracts. This is a clause-by-clause "how to" guide on software licenses and technology services agreements, covering the issues at stake and offering negotiation tips and sample contract language. This handbook is written for both lawyers and businesspeople, including contract managers, procurement officers, corporate counsel, salespeople, and anyone else responsible for getting IT deals done. Perhaps most important, this book uses simple English, as any good contract should. Topics covered include: .Software as a service (SaaS) and cloud computing agreements .Warranties .Indemnities .Open source software .Service level agreements .Nondisclosure agreements .Limitations of liability .Internet and e-commerce contracts .Software escrow .Data security .Copyright licensing .And much more"

Contract Negotiation Handbook

The ideal graduation gift for anyone about to enter the workforce, a witty, practical guide to 200 difficult professional conversations—featuring all-new advice from the creator of the popular website Ask a Manager and New York's work-advice columnist. There's a reason Alison Green has been called "the Dear Abby of the work world." Ten years as a workplaceadvice columnist have taught her that people avoid awkward conversations in the office because they simply don't know what to say. Thankfully, Green does—and in this incredibly helpful book, she tackles the tough discussions you may need to have during your career. You'll learn what to say when • coworkers push their work on you—then take credit for it • you accidentally trash-talk someone in an email then hit "reply all" • you're being micromanaged—or not being managed at all • you catch a colleague in a lie • your boss seems unhappy with your work • your cubemate's loud speakerphone is making you homicidal • you got drunk at the holiday party Advance praise for Ask a Manager "A must-read for anyone who works . . . [Alison Green's] advice boils down to the idea that you should be professional (even when others are not) and that communicating in a straightforward manner with candor and kindness will get you far, no matter where you work."—Booklist (starred review) "I am a huge fan of Alison Green's Ask a Manager column. This book is even better. It teaches us how to deal with many of the most vexing big and little problems in our workplaces—and to do so with grace, confidence, and a sense of humor."—Robert Sutton, Stanford professor and author of The No Asshole Rule and The Asshole Survival Guide "Clear and concise in its advice and expansive in its scope, Ask a Manager is the book I wish I'd had in my desk drawer when I was starting out (or even, let's be honest, fifteen years in)."—Sarah Knight, New York Times bestselling author of The Life-Changing Magic of Not Giving a F*ck

The Kill Chain

Even leading organizations with sophisticated IT infrastructures and teams of lawyers can find themselves unprepared to deal with the range of issues that can arise in IT contracting. Written by two seasoned attorneys, A Guide to IT Contracting: Checklists, Tools, and Techniques distills the most critical business and legal lessons learned through

The REGTECH Book

Many books have been written on negotiation tactics and a few books have been written on contract drafting, but no book has combined the two disciplines into one-until now. Resulting from over 10 years of actual negotiation experience as both buyer and seller, author Stephen Guth offers insight into a world of negotiations and contracts that few ever see. This book isn't a feel-good book on win-win negotiations. It's an insider's view into real life negotiation tactics and ploys. Readers will learn how to use negotiation tactics such as the Columbo, the Price Slice and Dice, and the Signature Limit Lasso. Readers will also learn how to spot and counter vendor ploys such as the Pop-Tart, Mirroring, and the Only Game in Town. To put it all together, readers are instructed on contract drafting tricks such as Expressly Implied Warranties, the Endless Indemnification, and the Unlimited Limitation of Liability. Readers will never look at contracts the same way again.

The Tech Contracts Handbook

The Original Step-by-Step Guide for reviewing and negotiating Services Agreements (including intellectual property licensing). This book contains everything you need including:(a) detailed explanations of the contractual protections contained in standard Services Agreements; (b) form Services Agreements (in print and on disc) including alternative provisions, so you can tailor the Services Agreement to fit your transaction and circumstances; (c) Issues Checklists (with embedded contract language) making it unlikely you will ever overlook an important protection; and (d) drafting exercises (with answer keys), so you can practice the skills learned, reassuring yourself you have all of the information and understanding needed to review and negotiate Services Agreements.

Cloud Computing Law

Heather Meeker's Open Source for Business is a practical, readable guide to help businesspeople, engineers, and lawyers understand open source software licensing. Based on the author's twenty years as an attorney working at the crossroads of intellectual property and technology, this guide explains the legal and technical principles behind open source licensing so you can make the right decisions for your business. It offers tips on using open source, contributing to open source projects, and releasing your own open source software. You'll also get access to quick-reference tables on the major open source licenses, plus forms and checklists you can use to promote compliance. In this book, you will learn . . . * Why open source is

not a "virus" * What the GPL is and how to handle it * When and how to conduct open source audits * What a user-friendly open source policy looks like * How to avoid and respond to open source enforcement claims * How to use open source to fight patent infringement claims * How to manage trademarks for open source products

Software Agreements Line by Line

There's a lot more to the blockchain than mining Bitcoin. This secure system for registering and verifying ownership and identity is perfect for supply chain logistics, health records, and other sensitive data management tasks. Blockchain in Action unlocks the full potential of this revolutionary technology, showing you how to build your own decentralized apps for secure applications including digital democracy, private auctions, and electronic record management. Summary There's a lot more to the blockchain than mining Bitcoin. This secure system for registering and verifying ownership and identity is perfect for supply chain logistics, health records, and other sensitive data management tasks. Blockchain in Action unlocks the full potential of this revolutionary technology, showing you how to build your own decentralized apps for secure applications including digital democracy, private auctions, and electronic record management. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Blockchain is more than just the tech behind Bitcoin—much more! Combining impenetrable security, decentralized transactions, and independently verifiable supply chains, blockchain applications have transformed currency, digital identity, and logistics. Platforms such as Ethereum and Hyperledger make it easy to get started by using familiar programming languages. About the book Blockchain in Action teaches you how to design and build blockchain-based decentralized apps, and is written in a clear, jargon-free style. First, you'll get an overview of how blockchain works. Next, you'll code your first smart contract using Ethereum and Solidity, adding a web interface, trust validation, and other features until your app is ready for deployment. The only thing you need to get started is standard hardware and open source software. What's inside Blockchain compared with other distributed systems Development in Solidity Identity, privacy, and security On-chain and off-chain data and operations About the reader For programmers who know JavaScript. About the author Bina Ramamurthy has thirty years of experience teaching distributed systems, data science, peer-to-peer networking, and blockchain. Table of Contents PART 1 - GETTING STARTED WITH BLOCKCHAIN PROGRAMMING 1 Blockchain basics 2 Smart contracts 3 Techniques for trust and integrity 4 From smart contracts to Dapps PART 2 - TECHNIQUES FOR END-TO-END DAPP DEVELOPMENT 5 Security and privacy 6 On-chain and off-chain data 7 Web3 and a channel Dapp 8 Going public with Infura PART 3 - A ROADMAP AND THE ROAD AHEAD 9 Tokenization of assets 10 Testing smart contracts 11 A roadmap to Dapp development 12 Blockchain: The Road ahead

Forge Your Future with Open Source

IPCC Report on sources, capture, transport, and storage of CO2, for researchers, policy-makers and engineers.

Drafting Contracts

The focus of this manual is not what provisions to include in a given contract, but instead how to express those provisions in prose that is free ofthe problems that often afflict contracts.

The Cathedral & the Bazaar

From a former senior advisor to Senator John McCain, an urgent wake-up call about how new technologies are threatening America's military might. When we think about the future of war, the military and Washington and most everyone gets it backwards. We think in terms of buying single military systems, such as fighter jets or aircraft carriers. And when we think about modernizing those systems, we think about buying better versions of the same things. But what really matters is not the single system but "the battle network" -- the collection of sensors and shooters that enables a military to find an enemy system, target it, and attack it. This process is what the military calls "the kill chain" -- how you get from detection to action, and do it as quickly as possible. The future of war is not about buying better versions of the same systems we have always had; it is about buying faster, better kill chains. As former Staff Director for the Senate Armed Services Committee and senior policy advisor to Senator John McCain, Christian Brose saw this reality up close. In The Kill Chain, he elaborates on one of the greatest strategic predicaments facing America now: that we are playing a losing game. Our military's technological superiority and traditional approach to projecting power have served us well for decades, when we faced lesser opponents. But now we face highly capable and motivated competitors that are using advanced technologies to erode our military edge, and with it, our ability to prevent war, deter aggression, and maintain peace. We must adapt or fail, Brose writes, and the biggest obstacle to doing so is the sheer inertial force of the status quo.

Team Topologies

Updated and expanded, this sixth edition is an essential resource for lawyers who work with clients and conduct business transactions in this area. The guide includes new chapters on types of licenses, software development agreements, and software development kits and application program interfaces. New and updated model forms are available on an accompanying website that you can access allowing you to customize for your own practice needs.

The Kerbal Player's Guide

The definitive career guide for grad students, adjuncts, post-docs and anyone else eager to get tenure or turn their Ph.D. into their ideal job Each year tens of thousands of students will, after years of hard work and enormous amounts of money, earn their Ph.D. And each year only a small percentage of them will land a job that justifies and rewards their investment. For every comfortably tenured professor or well-paid former academic, there are countless underpaid and overworked adjuncts, and many more who simply give up in frustration. Those who do make it share an important asset that separates them from the pack: they have a plan. They understand exactly what they need to do to set themselves up for success. They know what really moves the needle in academic job searches, how to avoid the all-too-common mistakes that sink so many of their peers, and how to decide when to point their Ph.D. toward other, non-academic options. Karen Kelsky has made it her mission to help readers join the select few who get the most out of their Ph.D. As a former tenured professor and department head who oversaw numerous academic job searches, she knows from experience exactly what gets an academic applicant a job. And as the creator of the popular and widely respected advice site The Professor is In, she has helped countless Ph.D.'s turn themselves into stronger applicants and land their dream careers. Now, for the first time ever, Karen has poured all her best advice into a single handy guide that addresses the most important issues facing any Ph.D., including: -When, where, and what to publish -Writing a foolproof grant application -Cultivating references and crafting the perfect CV -Acing the job talk and campus interview -Avoiding the adjunct trap -Making the leap to nonacademic work, when the time is right The Professor Is In addresses all of these issues, and many more.

The Professor Is In

Open source provides the competitive advantage in the Internet Age. According to the August Forrester Report, 56 percent of IT managers interviewed at Global 2,500 companies are already using some type of open source software in their infrastructure and another 6 percent will install it in the next two years. This revolutionary model for collaborative software development is being embraced and studied by many of the biggest players in the high-tech industry, from Sun Microsystems to IBM to Intel.The Cathedral & the Bazaar is a must for anyone who cares about the future of the computer industry or the dynamics of the information economy. Already, billions of dollars have been made and lost based on the ideas in this book. Its conclusions will be studied, debated, and implemented for years to come. According to Bob Young, "This is Eric Raymond's great contribution to the success of the open source revolution, to the adoption of Linux-based operating systems, and to the success of open source users and the companies that supply them. "The interest in open source software development has grown enormously in the past year. This revised and expanded paperback edition includes new material on open source developments in 1999 and 2000. Raymond's clear and effective writing style accurately describing the benefits of open source software has been key to its success. With major vendors creating acceptance for open source within companies, independent vendors will become the open source story in 2001.

Technology Licensing

A Hands-On Guide for Contracting in the Cloud Stephen Guth's latest book zeros in on the high-stakes negotiations of Software as a Service procurements. Covering topics from audit rights to data privacy to service levels, the Contract Negotiation Handbook: Software as a Service dissects a cloud computing contract line-by-line with easy to understand explanations, preparing you to successfully counter service provider negotiation ploys. Based on years of real-life experience, the practical negotiation tactics described in this how-to book could save you money on your next cloud computing procurement and protect you from taking on unnecessary risk. Whether you're an attorney, a procurement professional, or just looking to get the best possible deal, this book has something for you. Don't negotiate your next cloud computing contract without it!

Contracts 101: Learn to Review and Negotiate Services Agreements (Including Intellectual Property Licensing)

In this timely manifesto, the authors of the New York Times bestseller Rework broadly reject the prevailing notion that long hours, aggressive hustle, and "whatever it takes" are required to run a successful business today. In Rework, Jason Fried and David Heinemeier Hansson introduced a new path to working effectively. Now, they build on their message with a bold, iconoclastic strategy for creating the ideal company culture—what they call "the calm company." Their approach directly attack the chaos, anxiety, and stress that plagues millions of workplaces and hampers billions of workers every day. Long hours, an excessive workload, and a lack of sleep have become a badge of honor for modern professionals. But it should be a mark of stupidity, the authors argue. Sadly, this isn't just a problem for large organizations—individuals, contractors, and solopreneurs are burning themselves out the same way. The answer to better productivity isn't more hours—it's less waste and fewer things that induce distraction and persistent stress. It's time to stop celebrating Crazy, and start celebrating Calm, Fried and Hansson assert. Fried and Hansson have the proof to back up their argument. "Calm" has been the cornerstone of their company's culture since Basecamp began twenty years ago. Destined to become the management guide for the next generation, It Doesn't Have to Be Crazy at Work is a practical and inspiring distillation of their insights and experiences. It isn't a book telling you what to do. It's a book showing you what they've done—and how any manager or executive no matter the industry or size of the company, can do it too.

Fundamentals of Intellectual Property Law

A good commercial contract is both a springboard and a safety net -- it provides the opportunity to expand and grow your business, but also to protect it if things go wrong. In a tough commercial world, getting the best deal you can is paramount.

The Contract Negotiation Handbook demystifies complex legal principles so that busy businesspeople can quickly and easily digest them. With clear, practical examples and case studies to help illustrate and explain different types of contracts and contractual situations, this comprehensive handbook will help you: prepare for negotiations and identify contractual terms make sure you have covered the 'springboard and the safety net' -- combining the appealing and less appealing aspects of contracts identify the type of negotiator that your counter party is and how that affects your negotiations develop an overview of contract law devise a negotiation strategy identify whether you are in a contractual dispute prepare for and acquire the best result out of any contractual dispute.

Computer Games and Immersive Entertainment

The Regulatory Technology Handbook The transformational potential of RegTech has been confirmed in recent years with US\$1.2 billion invested in start-ups (2017) and an expected additional spending of US\$100 billion by 2020. Regulatory technology will not only provide efficiency gains for compliance and reporting functions, it will radically change market structure and supervision. This book, the first of its kind, is providing a comprehensive and invaluable source of information aimed at corporates, regulators, compliance professionals, start-ups and policy makers. The REGTECH Book brings into a single volume the curated industry expertise delivered by subject matter experts. It serves as a single reference point to understand the RegTech eco-system and its impact on the industry. Readers will learn foundational notions such as: • The economic impact of digitization and datafication of regulation • How new technologies (Artificial Intelligence, Blockchain) are applied to compliance • Business use cases of RegTech for cost-reduction and new product origination • The future regulatory landscape affecting financial institutions, technology companies and other industries Edited by world-class academics and written by compliance professionals, regulators, entrepreneurs and business leaders, the RegTech Book represents an invaluable resource that paves the way for 21st century regulatory innovation.

Architecting for Scale

From Microsoft's president and one of the tech industry's wisest thinkers comes a frank and thoughtful reckoning with how to balance enormous promise and existential risk as the digitization of everything accelerates.

Open Source Licensing

Handbook of Research on Blockchain Technology presents the latest information on the adaptation and implementation of Blockchain technologies in real world business, scientific, healthcare and biomedical applications. The book's editors present the rapid advancements in existing business models by applying Blockchain techniques. Novel architectural

solutions in the deployment of Blockchain comprise the core aspects of this book. Several use cases with IoT, biomedical engineering, and smart cities are also incorporated. As Blockchain is a relatively new technology that exploits decentralized networks and is used in many sectors for reliable, cost-effective and rapid business transactions, this book is a welcomed addition on existing knowledge. Financial services, retail, insurance, logistics, supply chain, public sectors and biomedical industries are now investing in Blockchain research and technologies for their business growth. Blockchain prevents double spending in financial transactions without the need of a trusted authority or central server. It is a decentralized ledger platform that facilitates verifiable transactions between parties in a secure and smart way. Presents the evolution of blockchain, from fundamental theories, to present forms Explains the concepts of blockchain related to cloud/edge computing, smart healthcare, smart cities and Internet of Things (IoT) Provides complete coverage of the various tools, platforms and techniques used in blockchain Explores smart contract tools and consensus algorithms Covers a variety of applications with real world case studies in areas such as biomedical engineering, supply chain management, and tracking of goods and delivery

A Practical Guide to Software Licensing for Licensees and Licensors

Blockchain in Action

Free and open source is the foundation of software development, and it's built by people just like you. Discover the fundamental tenets that drive the movement. Take control of your career by selecting the right project to meet your professional goals. Master the language and avoid the pitfalls that typically ensnare new contributors. Join a community of like-minded people and change the world. Programmers, writers, designers, and everyone interested in software will make their mark through free and open source software contributions. Free and open source software is the default choice for the programming languages and technologies which run our world today, and it's all built and maintained by people just like you. No matter your skill level or area of expertise, with this book you will contribute to free and open source software projects. Using this practical approach you'll understand not only the mechanics of contributing, but also how doing so helps your career as well as the community. This book doesn't assume that you're a programmer, or even that you have prior experience with free and open source software. Learn what open source is, where it came from, and why it's important. Start on the right foot by mastering the structure and tools you need before you contribute. Choose the right project for you, amplifying the impact of your contribution. Submit your first contribution, whether it's code, writing, design, or community organising. Find out what to do when things don't go the way you expect. Discover how to start your own project and make it friendly and welcoming to contributors. Anyone can contribute! Make your mark today and help others while also helping yourself.

Service Level Agreements

Every day, companies struggle to scale critical applications. As traffic volume and data demands increase, these applications become more complicated and brittle, exposing risks and compromising availability. This practical guide shows IT, devops, and system reliability managers how to prevent an application from becoming slow, inconsistent, or downright unavailable as it grows. Scaling isn't just about handling more users; it's also about managing risk and ensuring availability. Author Lee Atchison provides basic techniques for building applications that can handle huge quantities of traffic, data, and demand without affecting the quality your customers expect. In five parts, this book explores: Availability: learn techniques for building highly available applications, and for tracking and improving availability going forward Risk management: identify, mitigate, and manage risks in your application, test your recovery/disaster plans, and build out systems that contain fewer risks Services and microservices: understand the value of services for building complicated applications that need to operate at higher scale Scaling applications: assign services to specific teams, label the criticalness of each service, and devise failure scenarios and recovery plans Cloud services: understand the structure of cloud-based services, resource allocation, and service distribution

Carbon Dioxide Capture and Storage

This is a distinctly user-friendly reference manual and training guide on software licenses and other IT agreements, along with cloud computing issues. Written in a plain-English, jargon-free style, it is intended for lawyers and contract managers, as well as anyone with responsibility for getting IT deals done. The book describes each clause typically found in a technology agreement, outlines the issues at stake, and offers negotiation tips and sample contract language.

Technology Transactions

In Team Topologies DevOps consultants Matthew Skelton and Manuel Pais share secrets of successful team patterns and interactions to help readers choose and evolve the right team patterns for their organization, making sure to keep the software healthy and optimize value streams. Team Topologies will help readers discover: • Team patterns used by successful organizations. • Common team patterns to avoid with modern software systems. • When and why to use different team patterns • How to evolve teams effectively. • How to split software and align to teams.

Uncanny Valley

Covers the legal implications of open source and free software licensing and the intellectual property laws that support Page 11/16

open source licensing.

Business Contracts Kit For Dummies

Building on innovative research undertaken by the 'Cloud Legal Project' at Queen Mary, University of London, this work analyses the key legal and regulatory issues relevant to cloud computing under European and English law.

Contracts

This comprehensive overview describes solutions to prevent manipulation, and offers suggestions for adapting contracts to meet the needs of the user. Essential for those selling and buying software.

A Guide to IT Contracting

The intersection between intellectual property law and video games and immersive entertainment is exciting, fast-paced, and complex, as technology evolves at breakneck speed and often outpaces established case law. This one-of-kind handbook covers the intellectual property issues that game developers routinely wrestle with and need legal counsel about, from end-user license agreements to the scope and limitations of copyright protection to approaches for simulating reality without conflicting with existing trademark and brand rights of real-world companies, and more. Each chapter covers important IP issues involved with computer games and immersive entertainment, including end-user license agreements, copyrights, patents, trademarks, trade secrets, rights of publicity, and international considerations.

Ask a Manager

Goliath

Kerbal Space Program (KSP) is a critically acclaimed, bestselling space flight simulator game. It's making waves everywhere from mainstream media to the actual space flight industry, but it has a bit of a learning curve. In this book, five KSP nerds—including an astrophysicist—teach you everything you need to know to get a nation of tiny green people into space. KSP is incredibly realistic. When running your space program, you'll have to consider delta-V budgets, orbital mechanics, Hohmann transfers, and more. This book is perfect for video game players, simulation game players, Minecrafters, and amateur astronomers. Design, launch, and fly interplanetary rockets Capture an asteroid and fly it into a parking orbit

Travel to distant planets and plant a flag Build a moon rover, and jump off a crater ridge Rescue a crew-mate trapped in deep space

Contract Negotiation Handbook

The Model Rules of Professional Conduct provides an up-to-date resource for information on legal ethics. Federal, state and local courts in all jurisdictions look to the Rules for guidance in solving lawyer malpractice cases, disciplinary actions, disqualification issues, sanctions questions and much more. In this volume, black-letter Rules of Professional Conduct are followed by numbered Comments that explain each Rule's purpose and provide suggestions for its practical application. The Rules will help you identify proper conduct in a variety of given situations, review those instances where discretionary action is possible, and define the nature of the relationship between you and your clients, colleagues and the courts.

Model Rules of Professional Conduct

A NEW YORK TIMES BESTSELLER. ONE OF THE NEW YORK TIMES'S 10 BEST BOOKS OF 2020. Named one of the Best Books of 2020 by The Washington Post, NPR, the Los Angeles Times, ELLE, Esquire, Parade, Teen Vogue, The Times (UK), Fortune, Glamour, Town & Country, Apartment Therapy, Good Housekeeping, Electric Literature, Self, The Week (UK) and BookPage. One of Amazon's Best 100 Books of 2020. A New York Times Book Review Editors' Choice and a January 2020 IndieNext Pick. "A definitive document of a world in transition: I won't be alone in returning to it for clarity and consolation for many years to come." -- Jia Tolentino, author of Trick Mirror: Reflections on Self-Delusion The prescient, page-turning account of a journey in Silicon Valley: a defining memoir of our digital age In her mid-twenties, at the height of tech industry idealism, Anna Wiener—stuck, broke, and looking for meaning in her work, like any good millennial--left a job in book publishing for the promise of the new digital economy. She moved from New York to San Francisco, where she landed at a big-data startup in the heart of the Silicon Valley bubble: a world of surreal extravagance, dubious success, and fresh-faced entrepreneurs hell-bent on domination, glory, and, of course, progress. Anna arrived amidst a massive cultural shift, as the tech industry rapidly transformed into a locus of wealth and power rivaling Wall Street. But amid the company ski vacations and in-office speakeasies, boyish camaraderie and ride-or-die corporate fealty, a new Silicon Valley began to emerge: one in far over its head, one that enriched itself at the expense of the idyllic future it claimed to be building. Part coming-of-agestory, part portrait of an already-bygone era, Anna Wiener's memoir is a rare first-person glimpse into high-flying, reckless startup culture at a time of unchecked ambition, unregulated surveillance, wild fortune, and accelerating political power. With wit, candor, and heart, Anna deftly charts the tech industry's shift from self-appointed world savior to democracyendangering liability, alongside a personal narrative of aspiration, ambivalence, and disillusionment. Unsparing and incisive, Uncanny Valley is a cautionary tale, and a revelatory interrogation of a world reckoning with consequences its unwitting

designers are only beginning to understand.

It Doesn't Have to Be Crazy at Work

An eagerly anticipated second edition of this established and highly regarded text teaches the key practice skill of contract drafting, with emphasis on how to incorporate the business deal into the contract and add value to the client's deal. Features: More exercises throughout the book, incorporating More precedents for use in exercises Exercises designed to teach students how to read and analyze a contract progressively more difficult and sophisticated New, multi-draft exercises involving a variety of business contracts New and refreshed examples, including Examples of well-drafted boilerplate provisions More detailed examples of proper way to use shall Multiple well-drafted contracts with annotations Revised Aircraft Purchase Agreement exercise to focus on key issues, along with precedents on how to draft the action sections and the endgame sections. Expanded explanations of endgame provisions, along with examples and new exercises

The Tech Contracts Handbook

DMCA Handbook for Online Service Providers, Websites, and Copyright Owners

Understand virtually any contract and sign on the dotted line with confidence. This is the first book to explain contract terms in language for the layperson. This indispensable A to Z guide covers: definitions of over 300 common terms found in contracts how to decipher the language of contracts which clauses are important and which aren't illegal and dangerous contract clauses to watch out for, and how to negotiate or change contracts. Contracts: The Essential Business Desk Reference will help you save money by explaining which clauses are important so that you can avoid a pricey professional review by a lawyer. Written in plain English, this book is especially useful for law students and business owners (including one-person operations and independent contractors), but still contains enough detail to have a place on nearly any lawyer's bookshelf.

The Tech Contracts Handbook

Technology Transactions also provides a complete discussion of the many privacy considerations that must be kept in mind in an agreement to leverage any emerging technology. Considerations under the following statutes are discussed: - HIPAA-The Gramm-Leach-Bliley Act- The Childrens Online Privacy and Protection Act (COPPA) as well as the many protections that are afforded to international data transfers

ROMANCE ACTION & ADVENTURE MYSTERY & THRILLER BIOGRAPHIES & HISTORY CHILDREN'S YOUNG ADULT FANTASY HISTORICAL FICTION HORROR LITERARY FICTION NON-FICTION SCIENCE FICTION